



#### **Modification of the Database – Updates**

- Use the U. operator to change a value in a tuple without changing all values in the tuple. QBE does not allow users to update the primary key fields.
- Update the asset value of the Perryridge branch to \$10,000,000.

branch	branch-name	branch-city	assets
	Perryridge		U.10000000

Increase all balances by 5 percent.

account	account-number	branch-name	balance	
			Ux * 1.05	-3
			ALC.	

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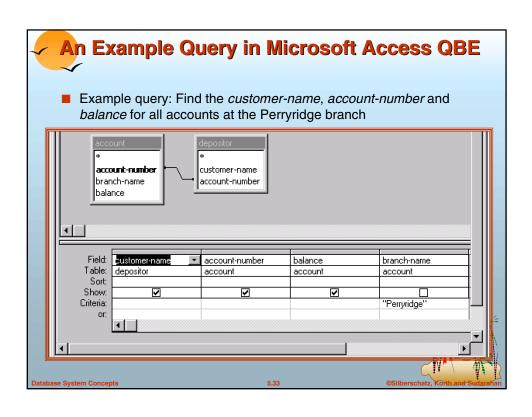


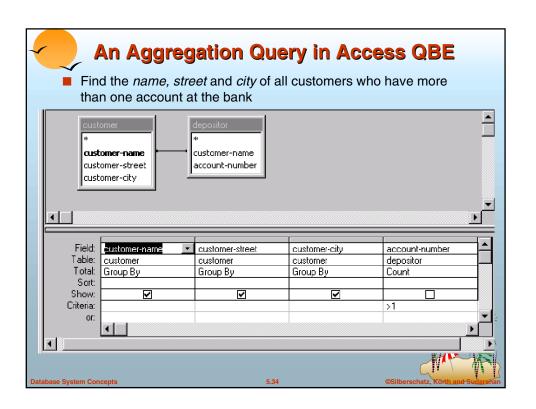
### **Microsoft Access QBE**

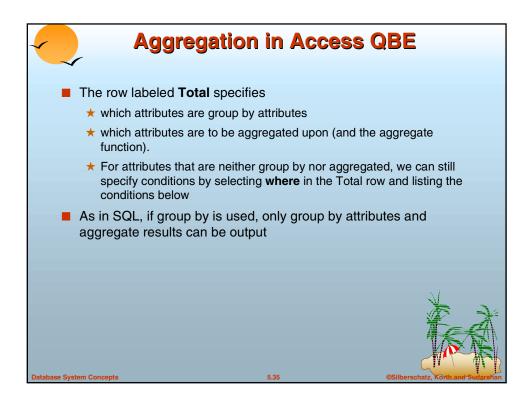
- Microsoft Access supports a variant of QBE called Graphical Query By Example (GQBE)
- GQBE differs from QBE in the following ways
  - ★ Attributes of relations are listed vertically, one below the other, instead of horizontally
  - ★ Instead of using variables, lines (links) between attributes are used to specify that their values should be the same.
    - ✓ Links are added automatically on the basis of attribute name, and the user can then add or delete links
    - ✓ By default, a link specifies an inner join, but can be modified to specify outer joins.
  - ★ Conditions, values to be printed, as well as group by attributes are all specified together in a box called the design grid

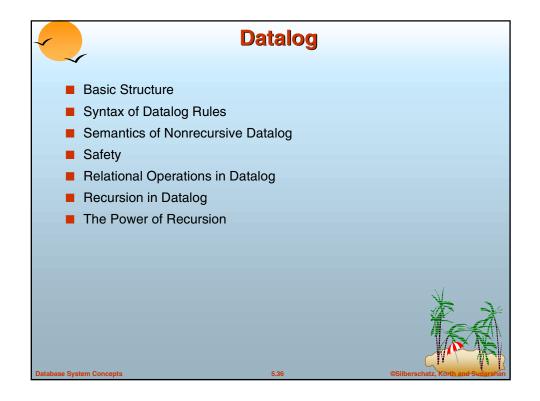
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#### **Basic Structure**

- Prolog-like logic-based language that allows recursive queries; based on first-order logic.
- A Datalog program consists of a set of *rules* that define views.
- Example: define a view relation *v1* containing account numbers and balances for accounts at the Perryridge branch with a balance of over \$700.

v1(A, B) := account(A, "Perryridge", B), B > 700.

■ Retrieve the balance of account number "A-217" in the view relation *v1*.

? v1("A-217", B).

■ To find account number and balance of all accounts in *v1* that have a balance greater than 800

? v1(A,B), B > 800

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### **Example Queries**

- Each rule defines a set of tuples that a view relation must contain.
  - ★ E.g. v1(A, B) := account(A, "Perryridge", B), B > 700 is read as

for all A, B

if  $(A, "Perryridge", B) \in account and B > 700$ 

then  $(A, B) \in v1$ 

- The set of tuples in a view relation is then defined as the union of all the sets of tuples defined by the rules for the view relation.
- Example:

interest-rate(A, 5):— account(A, N, B), B < 10000interest-rate(A, 6):— account(A, N, B), B >= 10000



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## **Negation in Datalog**

■ Define a view relation *c* that contains the names of all customers who have a deposit but no loan at the bank:

c(N) := depositor(N, A), **not** is-borrower(N). is-borrower(N):-borrower(N,L).

- NOTE: using **not** borrower (N, L) in the first rule results in a different meaning, namely there is some loan L for which N is not a borrower.
  - ★ To prevent such confusion, we require all variables in negated "predicate" to also be present in non-negated predicates



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#### **Named Attribute Notation**

- Datalog rules use a positional notation, which is convenient for relations with a small number of attributes
- It is easy to extend Datalog to support named attributes.
  - ★ E.g., v1 can be defined using named attributes as

v1(account-number A, branch

account(account-number A, branch-name "Perryridge", balance B), B > 700.



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### Formal Syntax and Semantics of Datalog

- We formally define the syntax and semantics (meaning) of Datalog programs, in the following steps
  - ★ We define the syntax of predicates, and then the syntax of rules
  - \* We define the semantics of individual rules
  - ★ We define the semantics of non-recursive programs, based on a layering of rules
  - ★ It is possible to write rules that can generate an infinite number of tuples in the view relation. To prevent this, we define what rules are "safe". Non-recursive programs containing only safe rules can only generate a finite number of answers.
  - ★ It is possible to write recursive programs whose meaning is unclear. We define what recursive programs are acceptable, and define their meaning.

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# **Syntax of Datalog Rules**

■ A *positive literal* has the form

$$p(t_1, t_2 ..., t_n)$$

- $\star p$  is the name of a relation with n attributes
- ★ each t<sub>i</sub> is either a constant or variable
- A negative literal has the form

**not** 
$$p(t_1, t_2, ..., t_n)$$

- Comparison operations are treated as positive predicates
  - ★ E.g. X > Y is treated as a predicate >(X, Y)
  - ★ ">" is conceptually an (infinite) relation that contains all pairs of values such that the first value is greater than the second value
- Arithmetic operations are also treated as predicates
  - ★ E.g. A = B + C is treated as +(B, C, A), where the relation "contains all triples such that the third value is the sum of the first two

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# **Syntax of Datalog Rules (Cont.)**

**Rules** are built out of literals and have the form:

$$p(t_1, t_2, ..., t_n) := L_1, L_2, ..., L_m.$$

- $\star$  each of the  $L_i$ 's is a literal
- $\star$  head the literal  $p(t_1, t_2, ..., t_n)$
- ★ body the rest of the literals
- A fact is a rule with an empty body, written in the form:

$$p(v_1, v_2, ..., v_n)$$
.

- $\star$  indicates tuple  $(v_1, v_2, ..., v_n)$  is in relation p
- A Datalog program is a set of rules



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#### **Semantics of a Rule**

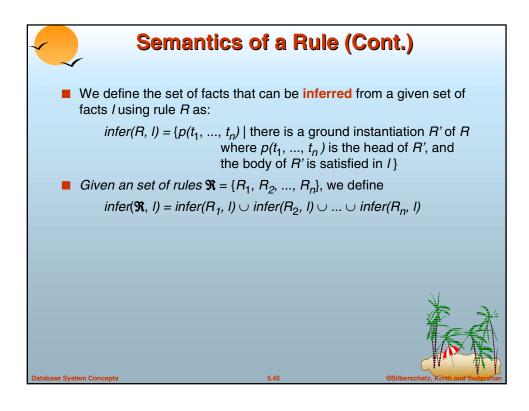
- A ground instantiation of a rule (or simply instantiation) is the result of replacing each variable in the rule by some constant.
  - ★ Eg. Rule defining v1

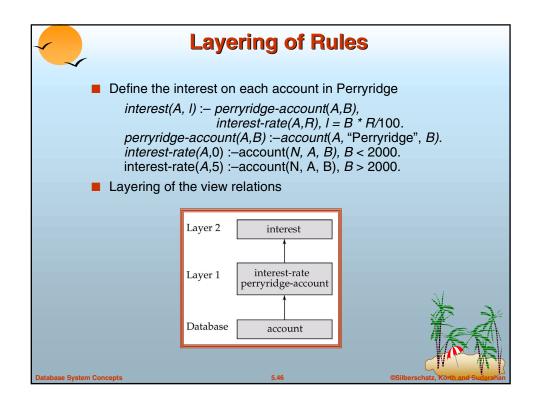
$$v1(A,B) := account (A, "Perryridge", B), B > 700.$$

★ An instantiation above rule:

- The body of rule instantiation *R*' is *satisfied* in a set of facts (database instance) *I* if
  - 1. For each positive literal  $q_i(v_{i,1},...,v_{i,ni})$  in the body of R', l contains the fact  $q_i(v_{i,1},...,v_{j,ni})$ .
  - 2. For each negative literal **not**  $q_j(v_{j,1},...,v_{j,ni})$  in the body of R', I does not contain the fact  $q_j(v_{i,1},...,v_{j,ni})$ .

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#### **Layering Rules (Cont.)**

#### Formally:

- A relation is a layer 1 if all relations used in the bodies of rules defining it are stored in the database.
- A relation is a layer 2 if all relations used in the bodies of rules defining it are either stored in the database, or are in layer 1.
- $\blacksquare$  A relation *p* is in layer i + 1 if
  - $\star$  it is not in layers 1, 2, ..., i
  - ★ all relations used in the bodies of rules defining a *p* are either stored in the database, or are in layers 1, 2, ..., *i*



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## **Semantics of a Program**

Let the layers in a given program be 1, 2, ..., n. Let  $\Re_i$  denote the set of all rules defining view relations in layer i.

- Define  $I_0$  = set of facts stored in the database.
- Recursively define  $I_{i+1} = I_i \cup infer(\Re_{i+1}, I_i)$
- The set of facts in the view relations defined by the program (also called the semantics of the program) is given by the set of facts *I<sub>n</sub>* corresponding to the highest layer *n*.

Note: Can instead define semantics using view expansion like in relational algebra, but above definition is better for handling extensions such as recursion.



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### **Safety**

It is possible to write rules that generate an infinite number of answers.

$$gt(X, Y) := X > Y$$
  
 $not\text{-}in\text{-}loan(B, L) := \mathbf{not} \ loan(B, L)$ 

To avoid this possibility Datalog rules must satisfy the following conditions.

- ★ Every variable that appears in the head of the rule also appears in a non-arithmetic positive literal in the body of the rule.
  - ✓ This condition can be weakened in special cases based on the semantics of arithmetic predicates, for example to permit the rule p(A): q(B), A = B + 1
- ★ Every variable appearing in a negative literal in the body of the rule also appears in some positive literal in the body of the rule.

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# **Relational Operations in Datalog**

Project out attribute account-name from account.

■ Cartesian product of relations  $r_1$  and  $r_2$ .

$$\begin{array}{c} query(X_1,\ X_2,\ ...,\ X_{n1}\ Y_1,\ Y_1,\ Y_2,\ ...,\ Y_m):-\\ r_1(X_1,\ X_2,\ ...,\ X_n),\ r_2(Y_1,\ Y_2,\ ...,\ Y_m). \end{array}$$

■ Union of relations  $r_1$  and  $r_2$ .

$$\begin{array}{l} query(X_1,\ X_2,\ ...,\ X_n) := r_1(X_1,\ X_2,\ ...,\ X_n),\\ query(X_1,\ X_2,\ ...,\ X_n) := r_2(X_1,\ X_2,\ ...,\ X_n), \end{array}$$

 $\blacksquare$  Set difference of  $r_1$  and  $r_2$ .

$$\begin{array}{c} query(X_1,\ X_2,\ ...,\ X_n) := r_1(X_1,\ X_2,\ ...,\ X_n), \\ & \quad \text{not}\ r_2(X_1,\ X_2,\ ...,\ X_n), \end{array}$$



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#### **Updates in Datalog**

- Some Datalog extensions support database modification using + or
   in the rule head to indicate insertion and deletion.
- E.g. to transfer all accounts at the Perryridge branch to the Johnstown branch, we can write
  - + account(A, "Johnstown", B) :- account (A, "Perryridge", B).
  - account(A, "Perryridge", B) :- account (A, "Perryridge", B)



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### **Recursion in Datalog**

- Suppose we are given a relation manager(X, Y) containing pairs of names X, Y such that Y is a manager of X (or equivalently, X is a direct employee of Y).
- Each manager may have direct employees, as well as indirect employees
  - ★ Indirect employees of a manager, say Jones, are employees of people who are direct employees of Jones, or recursively, employees of people who are indirect employees of Jones
- Suppose we wish to find all (direct and indirect) employees of manager Jones. We can write a recursive Datalog program.

empl-jones (X) :- manager (X, Jones).

empl-jones(X):-manager(X, Y), empl-jones(Y).



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# **Semantics of Recursion in Datalog**

- Assumption (for now): program contains no negative literals
- The view relations of a recursive program containing a set of rules **ℜ** are defined to contain exactly the set of facts *I* computed by the iterative procedure *Datalog-Fixpoint*

procedure Datalog-Fixpoint l = set of facts in the database repeat  $Old_l = l$   $l = l \cup infer(\Re, l)$ 

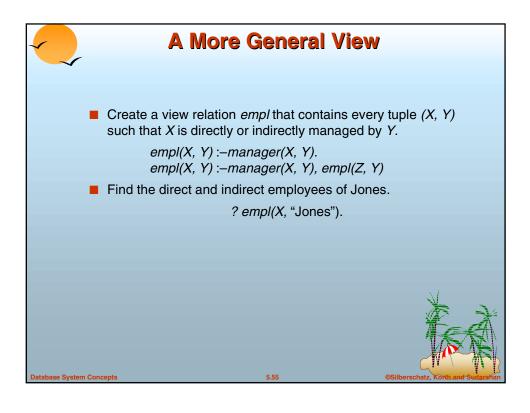
- **until**  $I = Old_I$  At the end of the procedure,  $infer(\Re, I) \subseteq I$ 
  - $\star$  infer( $\Re$ , I) = I if we consider the database to be a set of facts that are part of the program
- *I* is called a **fixed point** of the program.

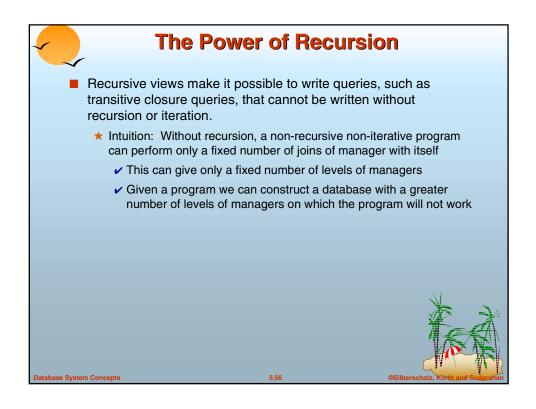


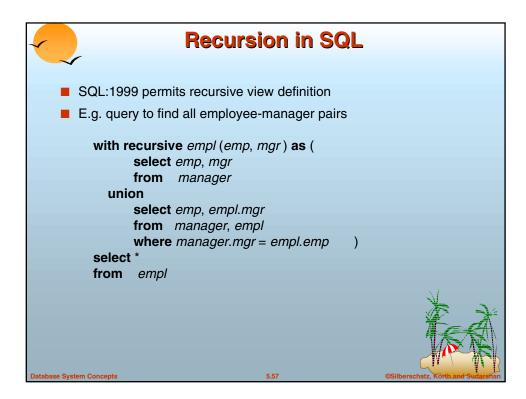
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	employee-name Alon Barinsky Corbin Duarte Estovar Jones Rensal	manager-name Barinsky Estovar Duarte Jones Jones Klinger	
Iteration number	Tuples in <i>en</i>		
0	Telpres 221 en		
1	(Duarte), (Estovar)		
2	(Duarte), (Estovar), (Barinsky), (Corbin)		
3	(Duarte), (Estovar), (Barinsky), (Corbin), (Alon)		
4	(Duarte), (Estovar), (Barinsky), (Corbin), (Alon)		
	1 2 3	Alon Barinsky Corbin Duarte Estovar Jones Rensal  Iteration number  U  U  U  U  U  U  U  U  U  U  U  U  U	Alon Barinsky Barinsky Estovar Corbin Duarte Duarte Jones Estovar Jones Jones Klinger Rensal Klinger  Iteration number Tuples in empl-jones  0 1 (Duarte), (Estovar) 2 (Duarte), (Estovar), (Baringar) 3 (Duarte), (Estovar), (Baringar)









### **Monotonicity**

- A view V is said to be **monotonic** if given any two sets of facts  $I_1$  and  $I_2$  such that  $I_1 \subseteq I_2$ , then  $E_V(I_1) \subseteq E_V(I_2)$ , where  $E_V$  is the expression used to define V.
- A set of rules R is said to be monotonic if  $I_1 \subseteq I_2$  implies  $infer(R, I_1) \subseteq infer(R, I_2)$ ,
- Relational algebra views defined using only the operations:  $\Pi$ ,  $\sigma$ , ×,  $\cup$ , , $\cap$ , and  $\rho$  (as well as operations like natural join defined in terms of these operations) are monotonic.
- Relational algebra views defined using may not be monotonic.
- Similarly, Datalog programs without negation are monotonic, but Datalog programs with negation may not be monotonic.



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#### **Non-Monotonicity**

- Procedure *Datalog-Fixpoint* is sound provided the rules in the program are monotonic.
  - ★ Otherwise, it may make some inferences in an iteration that cannot be made in a later iteration. E.g. given the rules

```
a :- not b.
```

C.

Then a can be inferred initially, before b is inferred, but not later.

■ We can extend the procedure to handle negation so long as the program is "stratified": intuitively, so long as negation is not mixed with recursion



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#### **Stratified Negation**

- A Datalog program is said to be stratified if its predicates can be given layer numbers such that
  - ★ For all positive literals, say q, in the body of any rule with head, say, p p(..):-..., q(..), ... then the layer number of p is greater than or equal to the layer number of q
  - ★ Given any rule with a negative literal p(..):- ..., not q(..), ...

then the layer number of p is strictly greater than the layer number of q

- Stratified programs do not have recursion mixed with negation
- We can define the semantics of stratified programs layer by layer, from the bottom-most layer, using fixpoint iteration to define the semantics of each layer.
  - Since lower layers are handled before higher layers, their facts will not change, so each layer is monotonic once the facts for lower layers are fixed.

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# **Non-Monotonicity (Cont.)**

- There are useful queries that cannot be expressed by a stratified program
  - ★ E.g., given information about the number of each subpart in each part, in a part-subpart hierarchy, find the total number of subparts of each part.
  - ★ A program to compute the above query would have to mix aggregation with recursion
  - ★ However, so long as the underlying data (part-subpart) has no cycles, it is possible to write a program that mixes aggregation with recursion, yet has a clear meaning
  - ★ There are ways to evaluate some such classes of non-stratified programs



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# **Forms and Graphical User Interfaces**

- Most naive users interact with databases using form interfaces with graphical interaction facilities
  - ★ Web interfaces are the most common kind, but there are many others
  - ★ Forms interfaces usually provide mechanisms to check for correctness of user input, and automatically fill in fields given key values
  - ★ Most database vendors provide convenient mechanisms to create forms interfaces, and to link form actions to database actions performed using SQL



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